



Unit 5.5: Game Creator

- **Evaluation:** To critically examine a program. It involves collecting and analysing information about a program's activities, characteristics, and outcomes
- **Feedback:** In this case, share information with the creator about how the game could be improved.
- **Image:** In this case, a picture displayed on the computer screen.
- **Instructions:** Detailed information about how something should be done or operated.
- **Promotion:** The publicising of a product, in this case a game, so as to increase sales or public awareness.
- **Quest:** To find or do something.
- **Scene:** The place where an incident in real life or fiction occurs or occurred.
- **Screenshot:** An image of the data displayed on the screen of a computer or mobile device.
- **Texture:** High frequency detail or colour information on a computer-generated graphic.
- **Theme:** In this case, the subject of the game.